

ABSTRAK

PEMBUATAN VIDEO PEMBELAJARAN MENGUNAKAN TEKNIK POP-UP ANIMATION BERJUDUL BELA RIA

Rengga Eko Hardiyanto(2013)DIV Komputer Multimedia

Pembimbing : (I) Achmad Yanu A, S.T. M.B.A

(II) Guruh Nusantara. S.Sn

Penelitian ini bertujuan membuat animasi pop up dalam bentuk video pembelajaran dengan membahas sumber-sumber energi listrik yang ditujukan kepada anak-anak agar memahami lebih jauh peran sumber energi listrik.

Penulis melakukan survei di SD Negeri Sruni I, SD Negeri Sruni II, SD Negeri Sawotratap dengan melakukan forum diskusi grup kepada beberapa narasumber guna memperoleh pendapat mereka tentang pelajaran yang diambil sebagai bahan untuk pembuatan video pembelajaran serta bagaimana karakter yang disukai untuk pembuatan animasi pop-up. Hasil yang ingin dicapai penulis yaitu bagaimana membuat video pembelajaran dengan teknik pop up animation yang mudah dimengerti para peserta didik dalam menerima materi pelajaran. Kesimpulan yang didapat dalam penelitian ini karena masih banyak anak-anak Indonesia kurangnya minat baca terhadap anak, sehingga penulis ingin mengajak mereka dalam belajar tentang sumber energi listrik. dengan metode yang asyik berupa video pembelajaran

Kata Kunci : *Video Pembelajaran, Sumber Energi Listrik, Pop-Up Animation, Anak-anak*

ABSTRACT

The Making of Video Learning Uses Pop Up Animation Technique Titled Bela Ria

Rengga Eko Hardiyanto(2013)DIV Komputer Multimedia

Pembimbing : (I) Achmad Yanu A, S.T. M.B.A

(II) Guruh Nusantara. S.Sn

The purpose of research that wants to be achieved by author is he wants to make pop up animation which its form is video learning by discussing the sources of electrical energy in order to children more understand about the use of the sources of electrical energy.

The method of research that has been done by author is survey in Srni elementary school I and II by distributing forum group discussion with teachers and students as the sources which contains their opinions about lesson that be taken as a material to make video learning and how does characters are preferred for making pop up animation. The result that wants to be achieved after survey is to get input about favorite characters in making video learning uses pop up animations which will use language that easy to understand and little text. The conclusion is there are a lot of Indonesian children that still do not understand about the sources of electrical energy and the impact of it, so that the author would like to invite them to study the sources of electrical energy. The audience target that the author expected is children will like video learning to help them study.

Keyword : Video Learning, Sources of Electrical energy , Pop-Up Animation, Children